

Torpedo Factory Art Center
New Project Studio Residency – “New Voices New Art”
Call for Emerging Artists

The Torpedo Factory Art Center (TFAC), presently managed by the City of Alexandria Office of the Arts, and independent curator Amy Lokoff, invite emerging artists and emerging artist teams (Artists) residing in Virginia, Maryland, and the District of Columbia, to submit their qualifications and proposals for an emerging artist residency in the New Project Studio from July 1, 2018 to September 30, 2018.

Residency Overview

The New Project Studio at the Torpedo Factory
“New Voices/New Art” • July - September

This unique three-month collaboration will support and mentor an emerging local artist who will use the New Project Studio to nurture and experiment the next level of their artistry.

The selected artist will be required to fulfill **20-25** public hours each week and offer 3 public workshops during their residency.

Background

Established in 1974, The Torpedo Factory Art Center strives to foster connections among artists and the public that ignite the creative spirit. We provide dynamic interactions with the arts through our community of visual artists, exhibitions, and programs. We offer art up close, in person, and in progress.

Eligibility

Artists must be 18 years or older and reside in Virginia, Maryland, or the District of Columbia. Artists with **less than five years of experience** as a professional working artist as evidenced by their exhibition record, critical reviews, honors, and awards are encouraged to apply. **Artist must also be willing to plan and teach three workshops.**

Application Deadline: June 17, 2018

Timeline

- **June 17, 2018:** Entries Due
- **June 20, 2018:** Resident announced
- **July 1 – July 5, 2018:** Residency Move-in Dates
- **July 6, 2018:** First Day of Residency
- **September 30 – October 2, 2018:** Residency Move-out Dates

Honorarium

Honorarium covers studio rent during the three-month residency.

Artist Selection Criteria

Applicants must demonstrate the following qualifications:

1. Residency in DC, Virginia, or Maryland.
2. **Less than five years of experience** as a professional working artist as evidenced by their exhibition record, critical reviews, honors, and awards Strong conceptual skill with innovative and effective approaches demonstrated in other creative projects
3. Ability and willingness to collaborate with TFAC staff
4. Completeness of application
5. Artist Statement: In general terms, Artists must clearly describe their approach
6. Letter of Interest: Artists must clearly describe their interest in and approach to this project.
7. Resume
8. Commitment to fulfilling **20-25** public hours each week in the New Project Studio during TFAC open hours (Torpedo Factory is open every day 10-6pm, Thursdays 10-9pm).
9. Commitment to attending the Opening Reception on Friday, July 20, 2018 as part of the Late Shift Art Night
10. Commitment to providing at least 3 public workshops during residency

Additional Information

The Artist will be required to sign a Memorandum of Understanding with the TFAC. Artwork created and/or display in the New Project Studio will not be insured by the TFAC.

How to Apply

- Visit torpedofactory.org/artopps to access the online application. Applications will include:
- 5-10 images of related past work
- Artist Statement
- Letter of Interest describing the approach to this residency
- Resume

About the Juror:

Amy Lokoff is an independent curator in the DC area. Her most recent exhibition was “not too high, not too low” at Pyramid Atlantic Art Center. She will be working at the new Shop Made in DC location in Dupont, collaborating with Lindsey Vance and Chris Bantum on an art therapy project called Artistic Alchemy, and brainstorming with musician, educator, and yoga instructor Cliff Cartel and other artists on an untitled music “anti-festival” coming to us in spring 2019. She previously worked at the Anacostia Art Center from 2013 to 2017.

Reception for Emerging Artist:

Late Shift Art Night • Friday, July 20 • 7–11 pm

