

2018 Post-Graduation Residency Guidelines

The Torpedo Factory Post-Graduation Residency is a competitive juried program that provides meaningful support and 3-6 month term solo studio space. This residency is open to recently-graduated students who earned a bachelor's or master's art degree from an accredited university. The program is unique for addressing the critical post-graduation juncture in an emerging artist's career, offering an opportunity for professional development, and a chance to define their independent work process outside of the academic context. Submissions are open for both art school students in the region and nationwide, provided nationwide artists submit proof of their permanent residence in the area and/or commitment of contributing to the ongoing future of the DC/Maryland/Virginia arts scene.

Residents receive studio space and public presentation opportunities, including an artist talk and participation in a culminating curated exhibition in the Target Gallery, the contemporary exhibition space for the Torpedo Factory Art Center. Residents are active and equal participants in the Torpedo Factory's unique creative community. Residents benefit from engagement with local, national, and international artists.

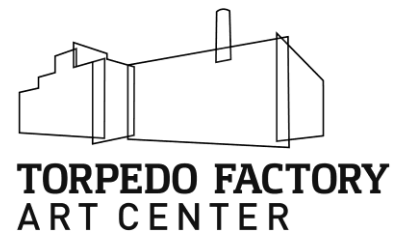
2018 Residency Jurors

Christine Neptune

Christine Neptune founded Neptune Fine Art in 2000 after twenty years of experience in auction houses, museums, fine art publishing, and galleries to exhibit Modern and contemporary works as well as publish new editions. She regularly meets with private clients in her gallery in Washington, D.C. and by appointment in New York City.

Amy Cavanaugh Royce

Amy Cavanaugh Royce has been Executive Director at Maryland Art Place (MAP) since January 2012. Prior to her work at MAP, Amy was the Vice President and COO of ARCH Development



Corporation in Washington, DC where she was most notably known for co-founding Honfleur Gallery.

Ginevra Shay

Ginevra Shay is an artist and curator living and working in Baltimore, Maryland. She is the Artistic Director of The Contemporary Museum in Baltimore, and curator of Rose Arcade.

Residency Benefits

- Exclusive use of unfurnished 200-300 sq ft studio in the Torpedo Factory Art Center.
- \$500 stipend for supplies and other artist expenses.
- Access to local and regional professional resources.
- Joining the Torpedo Factory Alumni network.
- Culminating exhibit in the prestigious Target Gallery.
- Special artist reception and moderated talk at end of residency.
- High visibility from 125,000-250,000 visitors to the Art Center and opportunities to sell work.

Residency Length and Dates

- Residencies will be granted for a period of about three-to-six months, based upon availability
- In general, residencies run January-March; April-June; July-September; October-December, but length and dates are negotiable.

Selection Process and Timeline

- July 14 – September 10, 2017 – applications are accepted (firm deadline).
- Friday, September 29, 2017 – Finalists are notified of selection and residency dates are scheduled with Torpedo Factory staff.
- Saturday, November 3, 2017 – announcement of 2018 Post-Graduation Residents at the 2017 Post-Graduation Residents Group Exhibition Reception and emailed to applicants.



Selection Criteria

- Must have recently (within the past 1-3 years) graduated with a bachelor's or master's degree in art from an accredited university in the DC/Maryland/Virginia area. Applicants from outside of the area are also highly encouraged to apply, although you must provide reasonable proof of DC/Maryland/Virginia permanent residence and commitment to contributing to the future of this area's vibrant arts scene.
- Merit of past work.
- Letter of Recommendation from University professor using University letterhead.
- Potential to contribute to and benefit from the Torpedo Factory's dynamic community of professional working artists.
- Ability to work on-site in the Torpedo Factory's unique open studio environment and interact with the visiting public on a weekly basis.
- Able to fulfill studio hours over a reasonable amount of time throughout the week, and available for meetings with Torpedo Factory staff liaison on a biweekly basis.
- Commitment to supporting special programs and initiatives at the Torpedo Factory, including Art Nights, young patron projects, and the Post-Graduation artist talks.
- Special consideration will be given to underrepresented communities and/or artists working in media, forms or traditions not currently represented in the Torpedo Factory.

Residency Requirements *

- Agree to be on site, holding studio hours a minimum of 24-28 hours per week during the Art Center's open public hours (10 am – 6 pm daily, Thursdays 'til 9).
- Present one public artist talk.
- Participate in our Art Nights (maintain an open studio for the public during our monthly late night event, 6pm - 9pm).
- Collaborate with Target Gallery staff and other Post-Graduation Residents to plan, design, and execute culminating group exhibition.

*Residency Requirements subject to change under City of Alexandria protocol.